## **Using Transport through the Ages Card Game**

- Using Streetlife's transport collections as inspiration; play this simple game with your class. It can be used to stimulate discussion and initiate activities around a number of areas, below are some suggestions:
- Consider the impact of vehicles upon our environment, looking at different power sources.
- Issues of safety surrounding transport.
- Looking at Forces and friction to see what effect they have on vehicles.
- How the development of public/private transport in Victorian and Edwardian times has changed the way we live.
- As an excellent introduction to some of Streetlife's key exhibits, providing good preparation for a visit. You could (following looking at top trumps at school) challenge the children to find the actual vehicles when you make a visit.
- Children can play the game independently as an informal introduction to different forms of transport.

## Sample Questions to ask following the game

## Each category could be addressed on the cards

Why is the hobby horse better for the environment than the car? What powers the hobby horse?

Where does friction take place when trying to make the hobby horse move? Would it be easy to get going?

Why do you think the hobby horse was uncomfortable?

What was it made from?